eSafety education

Student resources - secondary

Name	Online safety topics	Australian Curriculum	Resource type	Target audience	Classroom content description
Rewrite Your Story 🎖	• Cyberbullying • Bystander behaviour • Respectful online relationships • Accessing support	**Key learning areas:** 📶 ♡ **E** **General Capabilities:** ⊟ 👥 👤	Short videos, lesson plans, interactive quiz, support material	Lower/middle secondary	Eight short videos based on real life experiences of cyberbullying. Includes advice and support from, and for, young people, information on how to report, and links to the Office cyberbullying reporting form. Video=1-2 minutes each.
Making Good Choices	• Cyberbullying • Respectful online relationships • Accessing support	**Key learning areas:** 📶 ♡ 👤 **General Capabilities:** ⊟ 👥 👤	Video	Lower/middle secondary	Highlights legal risks and consequences when negative offline behaviours are transferred to online platforms. Video=3.17 minutes.
Young & eSafe program and lesson plans	• Cyberbullying • Bystander behaviour • Respectful online relationships • Accessing support	**Key learning areas:** 📶 ♡ **E** **General Capabilities:** ⊟ 👥 👤 ⊚	Short videos, lesson plans, support materials	Middle secondary	Lesson plans and support materials designed to help young people create a positive online world, with practical exercises to reinforce respectful and responsible online behaviours. Video=1-2 minutes each.
Tagged 🎖	• Cyberbullying • Bystander behaviour • Respectful online relationships • Accessing support	**Key learning areas:** 📶 ♡ 👤 **General Capabilities:** ⊟ 👥 👤	Video, lesson plans, activities. Translated into five languages.	Middle secondary	Award-winning short film for teens that explores cyberbullying, sexting and digital reputation. Video=18 minutes.
Be Deadly Online (Indigenous) 🎖	• Cyberbullying • Respectful online relationships • Digital reputation • Accessing support	**Key learning areas:** 📶 ♡ 👤 **General Capabilities:** ⊟ 👥 👤	Videos, lesson plans, conversation starters	Middle/upper secondary	Animated videos developed for Indigenous Australians, focusing on cyberbullying, sexting, reputation management and respect for others. Video=2-3 minutes each.

Award-winning: 🎖

Key learning areas: 📶 Technologies ♡ Health and Physical Education 👤 Humanities and Social Sciences ✎ The arts **E** English

General Capabilities: ⊟ Ethical Understandings 👥 Personal and Social Capability 👤 ICT Capability ⊚ Critical and Creative Thinking

Student resources - secondary (continue)

Name	Online safety topics	Australian Curriculum	Resource type	Target audience	Classroom Content description
Video and resource library	• Cyberbullying • Bystander behaviour • Balancing time online • Respectful online relationships • Privacy and personal information • Esecurity • Accessing support	**Key learning areas:** 🛜 ♡ 👥 **General Capabilities:** ⊖ 👪 👤	Lesson plans	Lower/middle secondary	Standalone lesson plans designed to build students' skills, knowledge and behaviours to help to keep them safe online.
Respect Matters	• Respect and online relationships	**Key learning areas:** ♡ **General Capabilities:** 👪	Slide deck	Lower/middle secondary	A slide deck designed to encourage students to reflect on core respect skills when online.
The Interview	• Digital reputation	**Key learning areas:** 🛜 ♡ 👥 **General Capabilities:** ⊖ 👪 👤	Video	Middle/upper secondary	Identifies reasons to think twice before posting pictures online and the lasting legacy of what we post. Video=1.31 minutes.
The Lost Summer	• Privacy and personal information • eSecurity • Cyberbullying • Bystander behaviour • Respectful online relationships • Accessing support	**Key learning areas:** 🛜 ♡ **General Capabilities:** ⊖ 👪 👤	5 x 30 minute game chapters, lesson plans, support material.	Lower secondary	The Lost Summer is a role-playing video game, designed to be a highly engaging experience for 11 to 14-year-olds while building digital intelligence skills and encouraging online safety.
The YeS Project	• Individual digital and social practices • Supporting friends and peers • Influencing social spaces	**Key learning areas:** 🛜 ♡ **General Capabilities:** ⊖ 👪 👤	Mix and match from up to 12 standalone workshops.	Middle-upper primary	The Yes (Young and eSafe) Project is a digital and social health program which encourages young people, aged 14 to 17, to be positive influencers and supportive friends in all their social spaces, especially online. It mirrors other health education programs that use an ethics framework to support young people caring for themselves, their peers and their worlds.

Key learning areas: 🛜 Technologies ♡ Health and Physical Education 👥 Humanities and Social Sciences ✏ The arts Ⓔ English

General Capabilities: ⊖ Ethical Understandings 👪 Personal and Social Capability 👤 ICT Capability @ Critical and Creative Thinking

Teacher resources - secondary

Name	Online safety topics	Professional teaching standards	Resource type	Audience	Content description
Teacher professional learning	• Online risks and protective factors	• Information and communication technology * Maintain student safety * Use ICT safely, responsibly and ethically * Professional ethics and responsibilities	Webinar	Teachers, school counsellors/ psychologists, ICT integrators	eSafety's professional learning program provides educators with 2 hrs of accreditation professional learning. Participants will engage in a 1.5hr webinar with an esafety expert and complete a 30 minute online assessment.
Pre-service teacher program	• Cyberbullying • Digital reputation • Esafety in the context of professional standards • Esafety trends in schools	• Information and communication technology • Maintain student safety • Use ICT safely, responsibly and ethically • Professional ethics and responsibilities	Face-to-face lecture and tutorial	Pre-service teachers in the final year of their education degree	A program to equip pre-service teachers with skills, knowledge and confidence to educate their future students about esafety and to learn strategies to help keep them safe online.